

Written test for certification as a USMA Referee & Judge for fighting competition

You must score at least 6 correct answers in order to pass this test

1. How many rounds constitute a complete match?
 - a. Two or three
 - b. Three or four
 - c. Three
 - d. Four
 - e. Two
2. How many points are awarded to a competitor if he is able to throw his opponent completely off the ground in round #2?
 - a. Two points
 - b. One point
 - c. No points
 - d. One point if one foot stays on the mat during the throw
 - e. Two points if both feet leave the mat during the throw
3. What is the procedure the referee will use if the match is tied at the end of regulation time?
 - a. Make a decision
 - b. Toss a coin to determine the winner
 - c. Toss a coin to determine the nature of the deciding round of competition
 - d. Consult with judges to establish a winner
 - e. Declare the match a draw
4. When can a competitor perform a throw or takedown?
 - a. When attempting to enter into groundwork
 - b. When attempting to score points in round two
 - c. When attempting to score points in round one
 - d. When attempting to score points in round three
 - e. When he sees an opening
5. How does a competitor determine what is "light contact"?
 - a. He uses the equivalent of a simple touch to make contact when striking
 - b. He strikes with full contact until the referee backs him off
 - c. He strikes so fast that no one can tell what he's doing
 - d. The referee will tell him before the match
 - e. The other competitor will speak up if contact is excessive
6. At the end of the match, how does the referee know who to announce as the winner?
 - a. He keeps score in his head during the match
 - b. The scorekeeper signals him
 - c. The judges determine the outcome and signal him
 - d. He consults with the judges to determine who had the highest score
 - e. Each of the judges vote for one competitor or the other, the referee makes the deciding vote
7. If a competitor is about to accidentally leave the competition area during the match, the referee should:
 - a. Stop the match and restart them in the center of the mat
 - b. If grappling on the ground, order the competitors to "FREEZE!" so they can be moved to the center of the mat in their same positions without changing either competitor's advantage
 - c. Stop the match and declare the other competitor the winner
 - d. Stop the match, penalize the offending competitor by one point and restart the match
 - e. None of the above
8. The referee will start the match by:
 - a. Having competitors bow and start at the command "HAJIME!"
 - b. Having competitors bow and start at the command "MATTE!"
 - c. Having competitors bow and start at the command "GO!"
 - d. Having competitors shake hands and start at the command "GO!"
 - e. Having competitors shake hands and start at the command "HAJIME!"

Send this completed Test with Application and fee to:

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